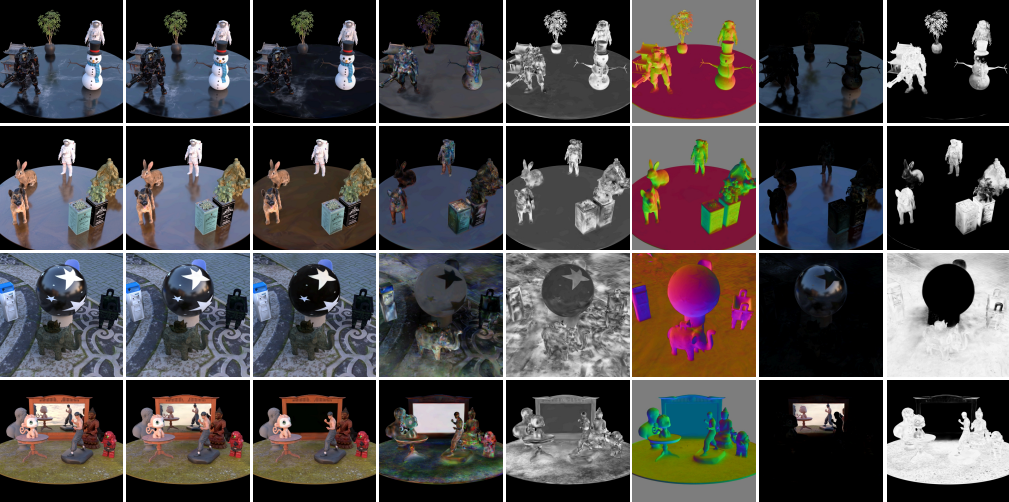




GT

Rendered

Diffuse

Fresnel

Roughness

Normal

Glossy

Region mask